Learning from long sequences of highdimensional tokens, and extensive-width neural networks

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- Exact threshold for approximate ellipsoid fitting of random points (*arXiv:2310.05787*)
- Bayes-optimal learning of an extensive-width neural network from quadratically many samples (*arXiv:2408.03733, NeurIPS '24*)
- Bilinear Sequence Regression: A Model for Learning from Long Sequences of High-dimensional Tokens (*arXiv:2410.03733*)



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Solvable models of learning



Bilinear Sequence Regression (BSR)

What is the **simplest** exactly solvable model that exhibits advantages in learning from long sequences of high-dimensional tokens?

The simplest regression model for vectorized data $\mathbf{x} \in \mathbb{R}^d$ is (generalized) linear regression $y = \varphi(\mathbf{x} \cdot \mathbf{w})$

 $\mathbf{X} \in \mathbb{R}^{L \times d}$: sequence of L *d*-dimensional tokens

The **most basic** regression model is $y = f_{\mathbf{M}}(\mathbf{X}) = \varphi(\operatorname{Tr}[\mathbf{X}\mathbf{M}^{\mathsf{T}}])$

d : embedding **dimension of tokens**

L : length of the sequences

Bilinear Sequence Regression (BSR)

 $L, d \gg 1$

r rank/width of the model

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Also called Matrix Sensing Recht&al '10, Gunasekar&al '17, ...

Like linear regression is a base model for non-sequential data, BSR is a toy base model for sequences of tokens

Setting

Teacher-student Learning from data $y_{\mu} = \operatorname{Tr}[\mathbf{X}_{\mu}\mathbf{U}^{\star}(\mathbf{V}^{\star})^{\intercal}] = \sum_{a,i=1}^{L,d} X_{ai}^{\mu} \sum_{\gamma=1}^{r} U_{i\gamma}^{\star} V_{\gamma a}^{\star}$ $\mathcal{D} = \{(\mathbf{X}_1, y_1), \cdots, (\mathbf{X}_n, y_n)\} \square$ $\overset{\mathrm{i.i.d.}}{\sim} \mathcal{N}(0,1)$ "Generic" **Ex:** ~ $\mathcal{N}(0, \mathbf{I}_{L \times d})$ Number of samples Extensive-width High-dimensional Scalings $n = \Theta[r(L+d)]$ $L, d \to \infty; L = \Theta(d)$ $r = \Theta(d)$ Long sequences of high-For **non-trivial** gen. Related to extensivedimensional tokens width neural networks error Talks of Guilhem & Jean [Schülke&al '16] Low-rank/width

 $r = \Theta(1)$

*....................................

Optimal gen. error, and

optimal algorithm (AMP)

Objectives

	$y_{\mu} = \operatorname{Tr}[\mathbf{X}_{\mu}\mathbf{U}^{\star}(\mathbf{V}^{\star})^{T}] = \sum_{a,i=1}^{L,d} X_{ai}^{\mu} \sum_{\gamma=1}^{r} U_{i\gamma}^{\star} V_{\gamma a}^{\star}$	Teacher-student model
		Training dataset $\mathcal{D} = \{\mathbf{X}^{\mu}, y^{\mu}\}_{\mu=1}^{n}$ \bigcup $\mathbf{U}^{\star}, \mathbf{V}^{\star}$
	"Generic" $\stackrel{1.1.d.}{\sim} \mathcal{N}(0,1)$ Ex: $\sim \mathcal{N}(0,\mathrm{I}_{L imes d})$	Objectives
		-、 ,、
	Bayes-optimal generalization error	Comparison to vectorized data ? (linear regression)
	$\mathcal{E}_{\text{gen.}} \coloneqq \mathbb{E}_{\mathbf{U}^{\star}, \mathbf{V}^{\star}, \mathcal{D}} \min_{\hat{y}(\mathcal{D})} \mathbb{E}_{\mathbf{X}_{\text{test}}}[(\hat{y}(\mathbf{X}_{\text{test}}) - f_{\mathbf{U}^{\star}, \mathbf{V}^{\star}}(\mathbf{X}_{\text{test}}))^2]$	$\mathbf{S}^{\star} = \mathbf{U}^{\star}(\mathbf{V}^{\star})^{\intercal} \Rightarrow \mathbf{S}^{\star} \stackrel{\text{i.i.d.}}{\sim} \mathcal{N}(0,1)$
	Sharp thresholds ? Phase transitions ?	
	Efficiently achievable ? Hard phases ?	Performance of GD-based algorithms ? Bhojanapalli&al '16
	Comparison to minimal nuclear-norm estimator	$\mathcal{L}(\mathbf{U}, \mathbf{V}) = \sum_{\mu=1}^{n} (y_{\mu} - \operatorname{Tr}[\mathbf{X}_{\mu}\mathbf{U}\mathbf{V}^{T}])^{2}$ $\Box \text{Is GD an implicit nuclear-norm minimizer ?}$ $Gunasekar&al `17$
	$\min\{\ \mathbf{S}\ _{\mathrm{NN}}:\mathbf{S}=\mathbf{UV}^\intercal,y_\mu=\mathrm{Tr}[\mathbf{X}_\mu\mathbf{S}]\}$ Recht&al '10	

Result I : Bayes-optimal error



Scaling regime

$$\rho = \frac{r}{d} \qquad \beta = \frac{L}{d} \qquad \alpha = \frac{n}{dL}$$

$$\mathcal{E}_{\text{gen.}} \coloneqq \mathbb{E}_{\mathbf{U}^{\star}, \mathbf{V}^{\star}, \mathcal{D}} \min_{\hat{y}(\mathcal{D})} \mathbb{E}_{\mathbf{X}_{\text{test}}} [(\hat{y}(\mathbf{X}_{\text{test}}) - f_{\mathbf{U}^{\star}, \mathbf{V}^{\star}}(\mathbf{X}_{\text{test}}))^2]$$

$$\prod_{d \to \infty} \mathcal{E}_{\text{gen.}} = \alpha \zeta$$

Easy-to-evaluate formula for the Bayes-optimal generalization error

- Derivation via the **replica method** of stat. physics
- Paper with **proofs** in preparation [Xu, M., Krzakala, Zdeborová '25]

 $\boldsymbol{\zeta}$ solves the self-consistent equation

$$(1-\alpha) = \frac{2\zeta}{\beta^{3/2}} \int dy \,\mu_{\zeta}(y) \left[\frac{(\beta-1)^2}{2x^2} + \frac{2\pi^2}{3} \mu_{\zeta}(y)^2 \right]$$

Analytical form using **free probability** tools

Benaych-Georges '09

Derivation: a symmetric variant to BSR



Proof ideas (1)











Bilinear Sequence Regression (BSR) / Extensive-rank matrix sensing

Bayes-optimal error

$$\left\{y_{\mu} = \sum_{a,i=1}^{L,d} X_{ai}^{\mu} \sum_{\gamma=1}^{r} U_{i\gamma}^{\star} V_{\gamma a}^{\star}\right\}_{\mu=1}^{n} \qquad \rho = \frac{r}{d} \qquad \beta = \frac{L}{d} \qquad \alpha = \frac{n}{dL}$$

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Matches a naïve "counting argument" $DOF[\mathbf{S} = \mathbf{U}\mathbf{V}^{\mathsf{T}}] \simeq \alpha_{PR} \cdot d^2$

> Matches the $r = \mathcal{O}_d(1)$, then $r \to \infty$ limiting curve.

Minimal nuclear-norm estimator

$$\left\{ y_{\mu} = \sum_{a,i=1}^{L,d} X_{ai}^{\mu} \sum_{\gamma=1}^{r} U_{i\gamma}^{\star} V_{\gamma a}^{\star} \right\}_{\mu=1}^{n} \qquad \rho = \frac{r}{d} \qquad \beta = \frac{L}{d} \qquad \alpha = \frac{n}{dL}$$

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Bayes-optimal perfect recovery $\alpha_{\rm PR}$

- - Perfect recovery of the minimal nuclear norm estimator $\min\{\|\mathbf{S}\|_{NN} : \mathbf{S} = \mathbf{U}\mathbf{V}^{\mathsf{T}}, y_{\mu} = \operatorname{Tr}[\mathbf{X}_{\mu}\mathbf{S}]\}$

[Donoho, Gavish & Montanari '13]



Suboptimality of the min-nuclear norm estimator

Absence of hard phase

$$\left\{y_{\mu} = \sum_{a,i=1}^{L,d} X_{ai}^{\mu} \sum_{\gamma=1}^{r} U_{i\gamma}^{\star} V_{\gamma a}^{\star}\right\}_{\mu=1}^{n} \qquad \rho = \frac{r}{d} \qquad \beta = \frac{L}{d} \qquad \alpha = \frac{n}{dL}$$



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Empirical performance of gradient descent





Does GD do implicit nuclear norm regularization?



Summary

Bilinear Sequence Regression (BSR)

Most basic model for learning from **long** sequences of **high-dimensional** tokens

$$y_{\mu} = \operatorname{Tr}[\mathbf{X}_{\mu}\mathbf{U}^{\star}(\mathbf{V}^{\star})^{\mathsf{T}}] = \sum_{a,i=1}^{L,d} X_{ai}^{\mu} \sum_{\gamma=1}^{r} U_{i\gamma}^{\star} V_{\gamma a}^{\star}$$

$$L = \Theta(d) \, ; r = \Theta(d) \, n = \Theta[r(L+d)]$$

THANK YOU !

- 1. Analytical formula for the **Bayes-optimal generalization error**.
- 2. Optimal algorithm (GAMP-RIE), **no computational-statistical gap.**
- 3. Gap between BO error and linear regression and MNNE
- 4. (Averaged) Gradient descent seems to sample from the posterior in the noiseless setting, despite non-convexity !



- Theoretical analysis of GD properties / implicit regularization
- For extensive-width 2-layer NNs: beyond
 quadratic activation ? Cf Jean's talk on Tuesday
- Overparametrization $(r^{\star} < r)$?
- Correlations between tokens ?